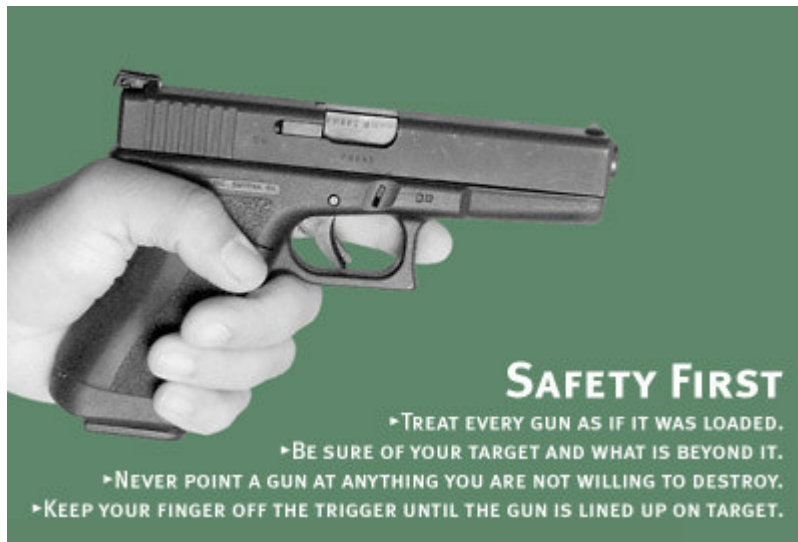


Thursday Night Plate League

(Reactive targets in a high stress environment)

Summary of Rules and Procedures



“You can shoot paper targets ‘till your blue in the face...”

If you are unsure, ask!

1. **NO GUN HANDLING BEHIND THE FIRING LINE.** This means no opening of gun cases to get magazines, to show your gun to someone, to fix your gun, etc. Tip: Keep your magazines and ammo separate from your gun/ gun case. As soon as you finish shooting and leave the line, reload your magazines. The match proceeds quickly, please be ready for your next turn.
2. **NO LOADED GUNS WHEN NOT AT THE FIRING LINE.** If you come to the match with a loaded gun, proceed to the firing line at your first opportunity and unload, or visit a bay on the public side that is unoccupied and unload.
3. **EYE PROTECTION REQUIRED AT ALL TIMES.** If you have to change, clean, adjust or remove your eye protection for any reason, leave the area.

4. **WHEN YOUR NAME IS CALLED, PROCEED TO THE FIRING LINE AND WAIT FOR THE SAFETY OFFICERS COMMAND TO LOAD AND MAKE READY.** Please refer back to rule #1
5. **THE LOAD AND MAKE READY COMMAND:** While pointing your weapon **directly** down range, insert a magazine with 6 rounds in it, rack the slide, and set the gun in its “SAFE” condition. Revolvers similar. Assume the “Low Ready” position. **INDEX YOUR TRIGGER FINGER!** Tip: bring **all** your magazines with you to the line. If you only have 2 magazines, bring your ammo as well.
6. **AT THE START SIGNAL, ENGAGE THE TARGETS.** If your opponent finishes their plates first, you are welcome to keep shooting until you finish yours or run out of ammo, within reason.
7. **WHEN FINISHED, UNLOAD AND SHOW CLEAR: WHILE POINTING THE WEAPON DIRECTLY DOWN RANGE**
 - A. **INDEX YOUR TRIGGER FINGER!**
 - B. Drop magazine
 - C. Rack slide, hold open for a courtesy check by the Safety Officer
 - D. Release slide
 - E. Dry fire
 - F. Holster or secure in case or rug
 - G. Refer to rule #1
 - H. Revolvers similar

Other range Commands:

1. **CLEAR THE LINE OR RANGE COLD:** Place your weapon in the clear and safe position, return it to your rug or case, or set on the table breach open.
2. **RANGE HOT:** Practice is allowed or the match is starting or resuming
3. **IN THE HOLE:** You are 2nd up. Get your gear ready. Your magazines should already be loaded. If not, hurry up!
4. **ON DECK:** You are the next shooter. Be ready to approach the line when the shooters ahead of you finish.

**Match Structure, 1st and 2nd Match:
Pistol Caliber Pistols and Revolvers**

1. Double elimination, you will shoot until you have had 2 losses. After your first loss, be ready to shoot again quickly as the ladder seeds all the loss column shooters first.
2. 6 rounds per magazine. As many magazines as you have.
3. No electronic or glass optics allowed. No compensators allowed. No rifles allowed. Ported barrels OK. Fiber Optics OK.

**Match Structure, 3rd Match:
Open Match (Hosers Match) Pistol Caliber Pistols, Revolvers and Rifles**

1. Double elimination, you will shoot until you have had 2 losses. After your first loss, be ready to shoot again quickly as the ladder seeds all the loss column shooters first.
2. No magazine capacity limits, no optic restrictions, rifles allowed.

**Match Structure, Alternate 3rd Match:
Open Match (Horses Match) Pistol Caliber Single Action Revolvers and
Lever Action Rifles**

1. Single or Double Elimination, time permitting.
2. No magazine capacity limits on rifles, single action revolvers limited to 6 rounds, no .22's.
3. Double action revolvers allowed, must be shot single action and re-loaded one bullet at a time
4. Rules will vary from match to match.

Keep it safe!
Have fun!
Come back next week!